

surf.pol



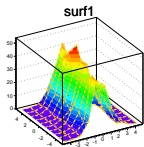
surf.cyl



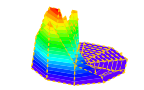
surf.sph



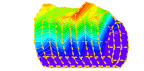
surf.psr



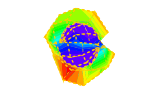
surf1.pol



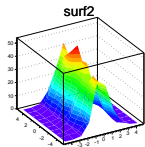
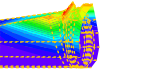
surf1.cyl



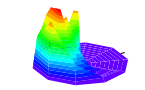
surf1.sph



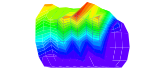
surf1.psr



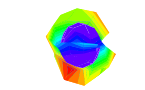
surf2.pol



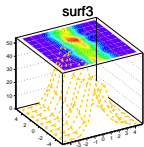
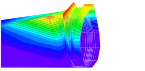
surf2.cyl



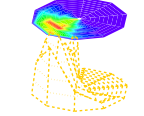
surf2.sph



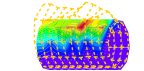
surf2.psr



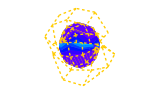
surf3.pol



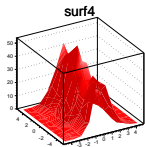
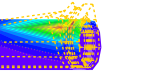
surf3.cyl



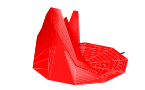
surf3.sph



surf3.psr



surf4.pol



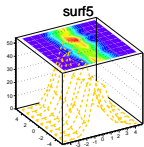
surf4.cyl



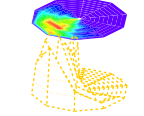
surf4.sph



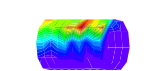
surf4.psr



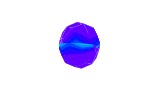
surf5.pol



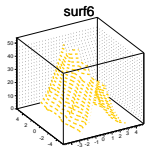
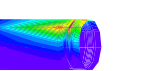
surf5.cyl



surf5.sph



surf5.psr



surf6.pol



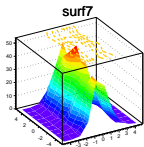
surf6.cyl



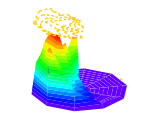
surf6.sph



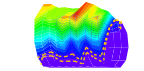
surf6.psr



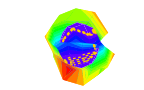
surf7.pol



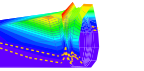
surf7.cyl

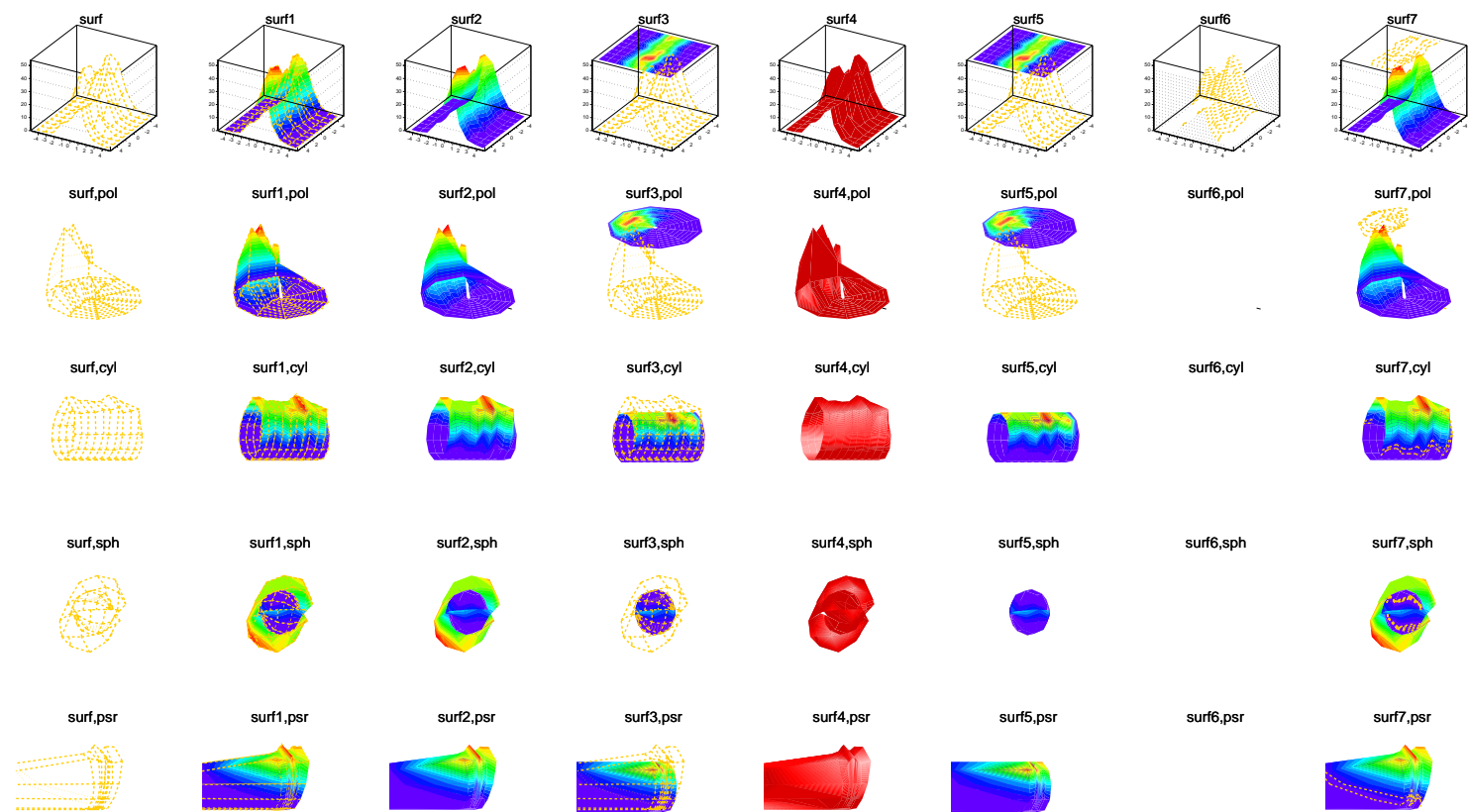


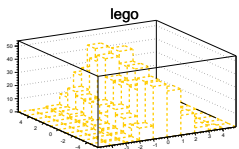
surf7.sph



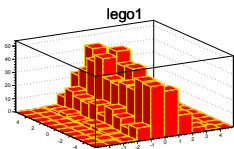
surf7.psr



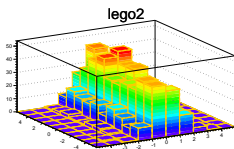




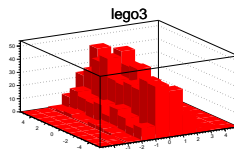
lego



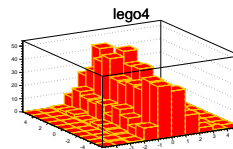
lego1



lego2



lego3



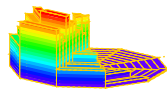
lego4



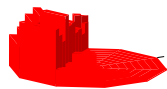
lego.pol



lego1.pol



lego2.pol



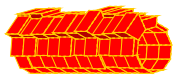
lego3.pol



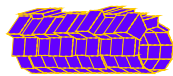
lego4.pol



lego.cyl



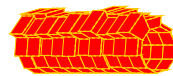
lego1.cyl



lego2.cyl



lego3.cyl



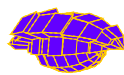
lego4.cyl



lego.sph



lego1.sph



lego2.sph



lego3.sph



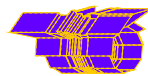
lego4.sph



lego.psr



lego1.psr



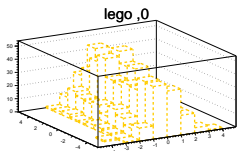
lego2.psr



lego3.psr



lego4.psr



lego.pol,0



lego,cyl,0



lego,sph,0



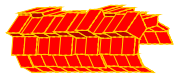
lego,psr,0



lego1.pol,0



lego1,cyl,0



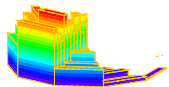
lego1,sph,0



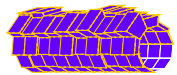
lego1,psr,0



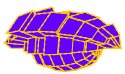
lego2.pol,0



lego2,cyl,0



lego2,sph,0



lego2,psr,0



lego3.pol,0



lego3,cyl,0



lego3,sph,0



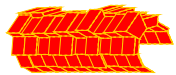
lego3,psr,0



lego4.pol,0



lego4,cyl,0

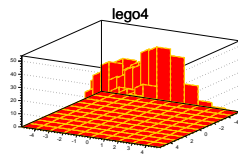
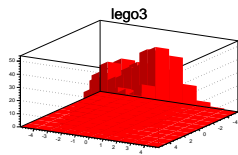
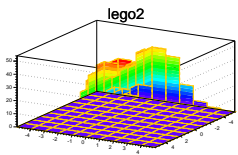
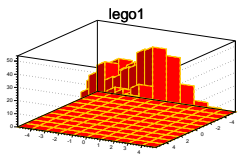
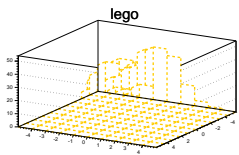


lego4,sph,0



lego4,psr,0

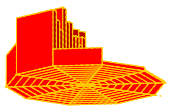




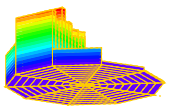
lego.pol



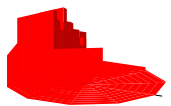
lego1.pol



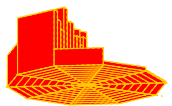
lego2.pol



lego3.pol



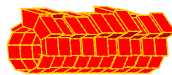
lego4.pol



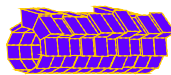
lego.cyl



lego1.cyl



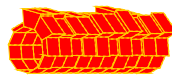
lego2.cyl



lego3.cyl



lego4.cyl



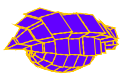
lego.sph



lego1.sph



lego2.sph



lego3.sph



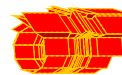
lego4.sph



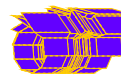
lego.psr



lego1.psr



lego2.psr



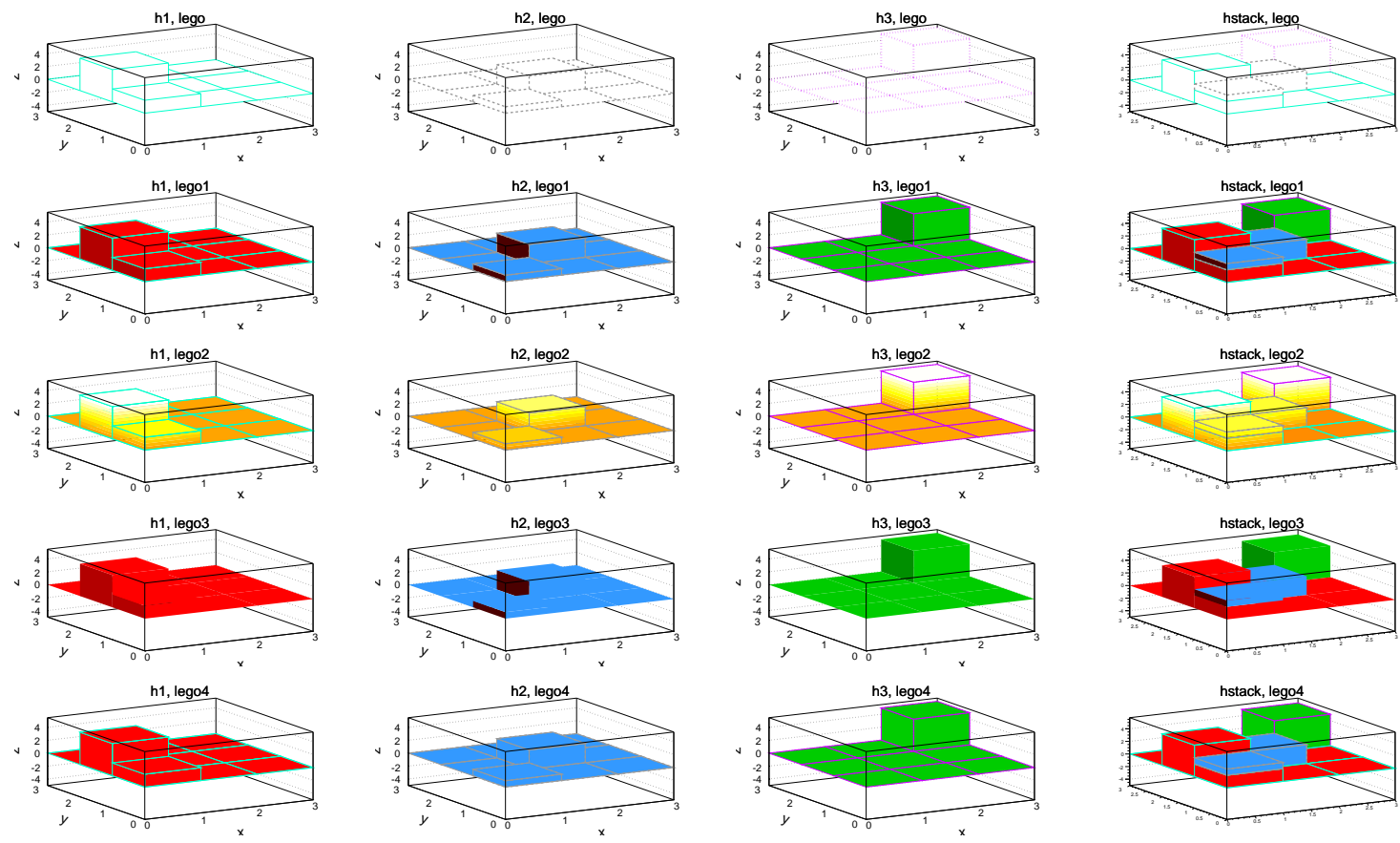
lego3.psr

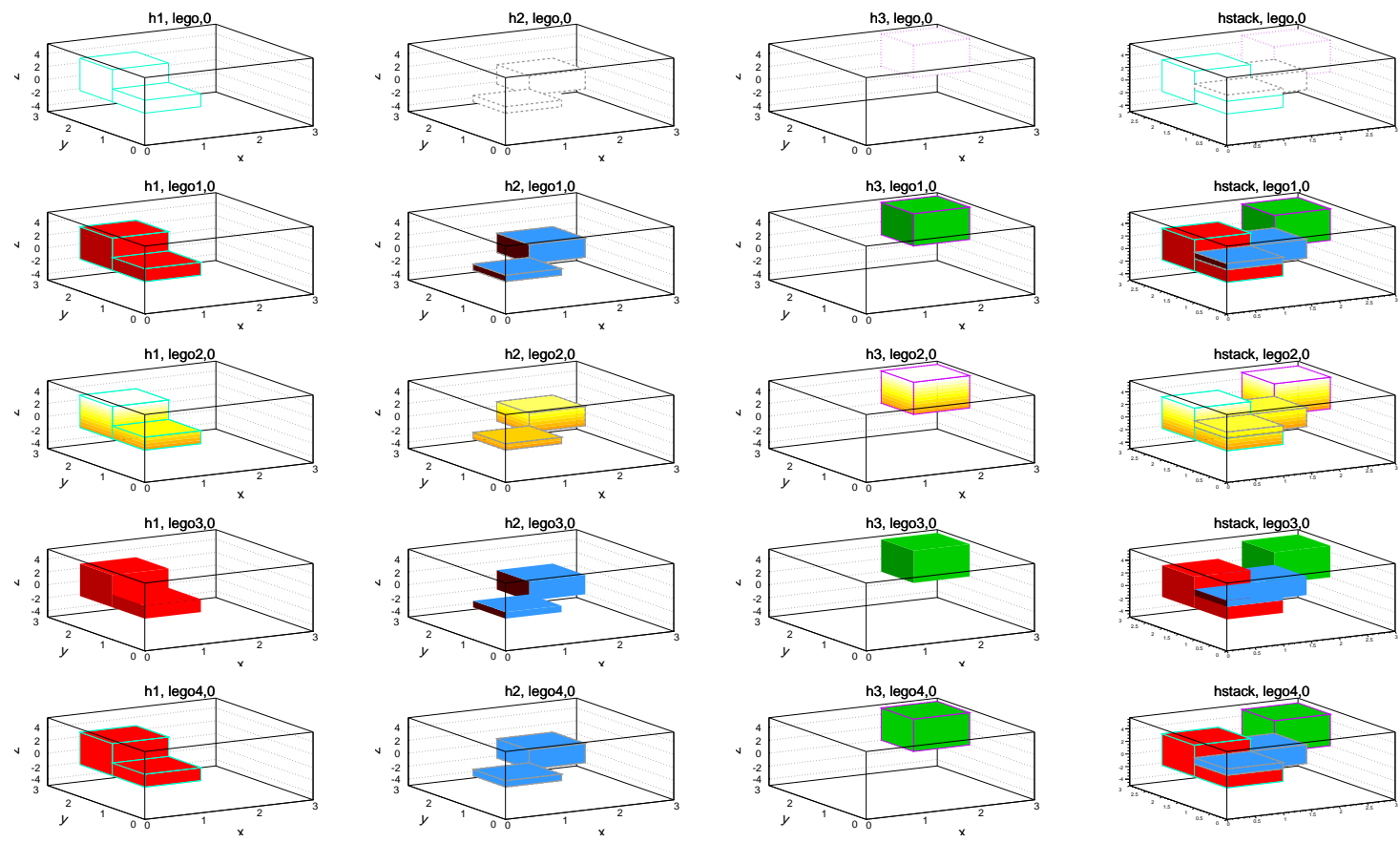


lego4.psr

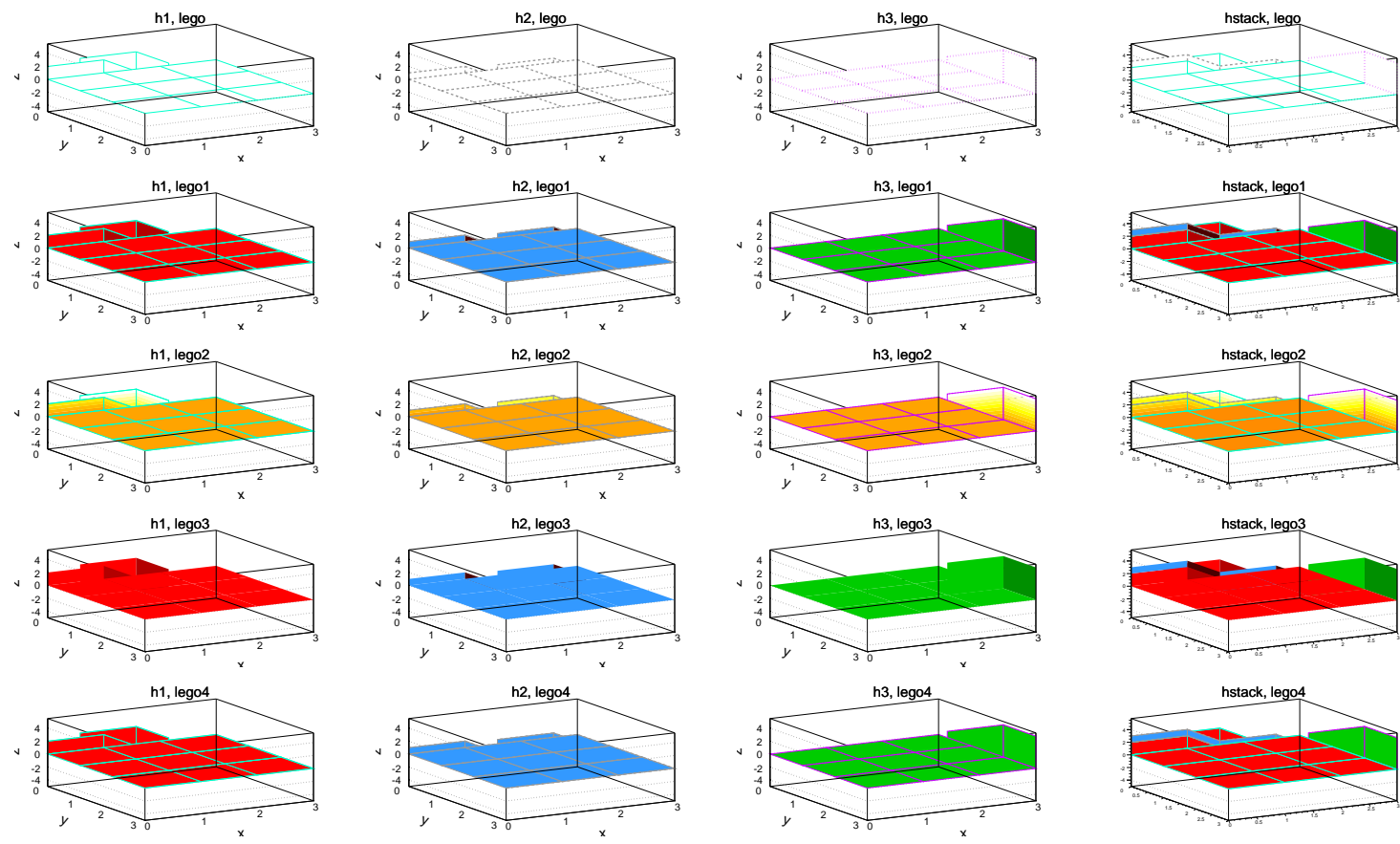


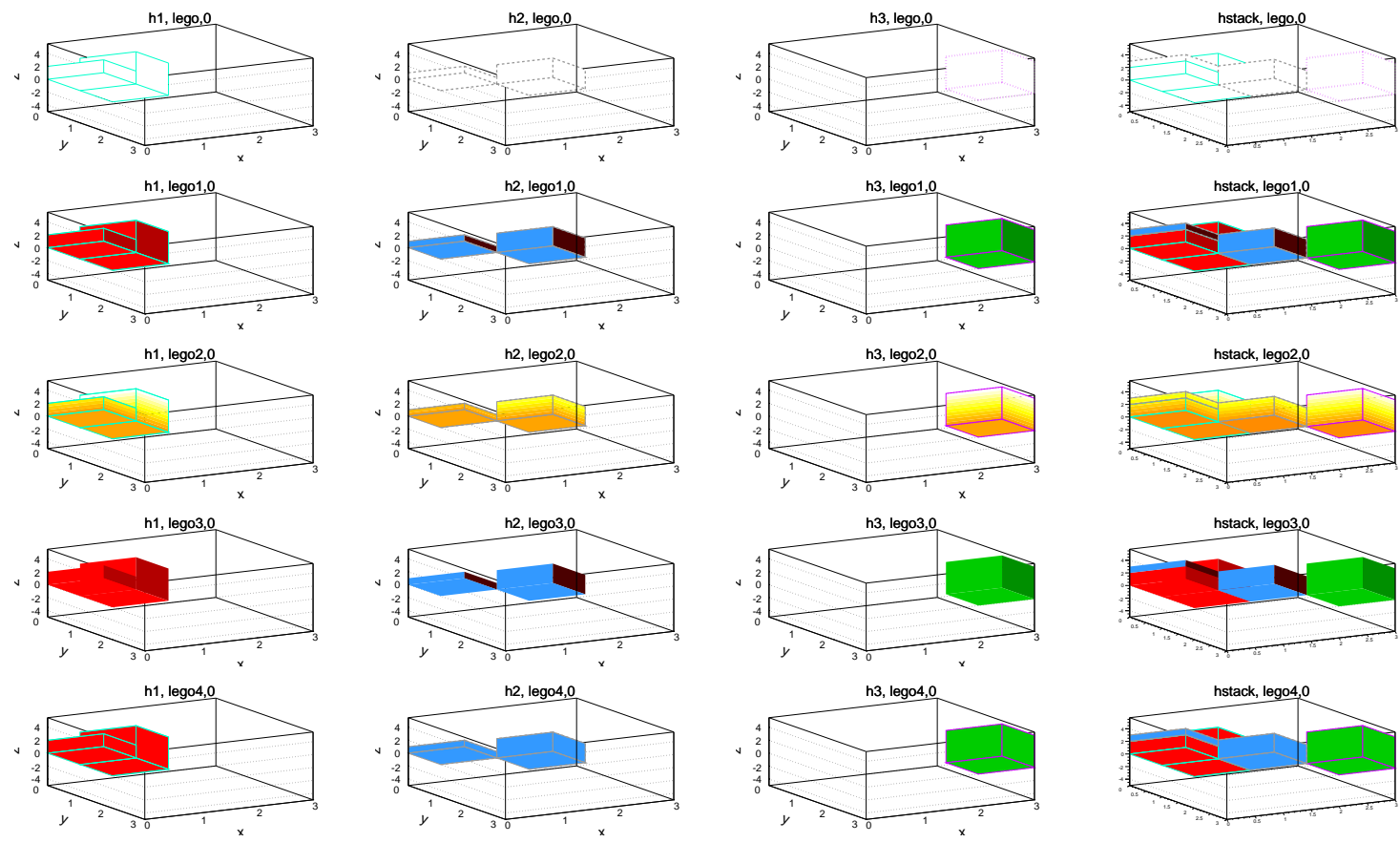




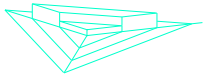








h1, lego.pol



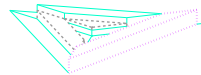
h2, lego.pol



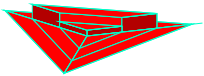
h3, lego.pol



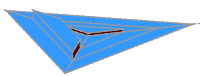
hstack, lego.pol



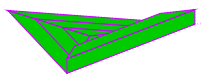
h1, lego1.pol



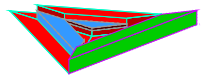
h2, lego1.pol



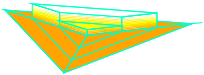
h3, lego1.pol



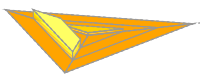
hstack, lego1.pol



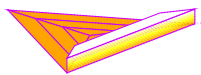
h1, lego2.pol



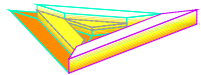
h2, lego2.pol



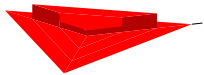
h3, lego2.pol



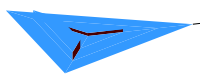
hstack, lego2.pol



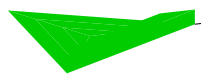
h1, lego3.pol



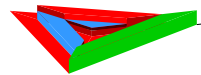
h2, lego3.pol



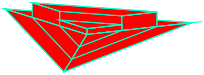
h3, lego3.pol



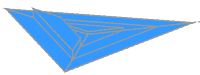
hstack, lego3.pol



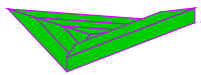
h1, lego4.pol



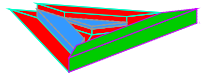
h2, lego4.pol



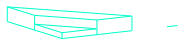
h3, lego4.pol



hstack, lego4.pol



h1, lego,pol,0



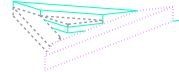
h2, lego,pol,0



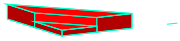
h3, lego,pol,0



hstack, lego,pol,0



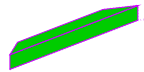
h1, lego1,pol,0



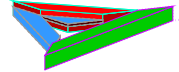
h2, lego1,pol,0



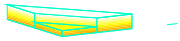
h3, lego1,pol,0



hstack, lego1,pol,0



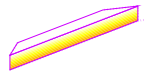
h1, lego2,pol,0



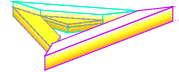
h2, lego2,pol,0



h3, lego2,pol,0



hstack, lego2,pol,0



h1, lego3,pol,0



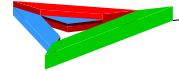
h2, lego3,pol,0



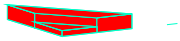
h3, lego3,pol,0



hstack, lego3,pol,0



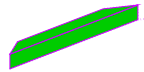
h1, lego4,pol,0



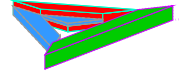
h2, lego4,pol,0



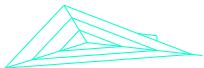
h3, lego4,pol,0



hstack, lego4,pol,0



h1, lego.pol



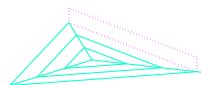
h2, lego.pol



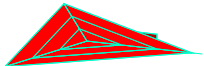
h3, lego.pol



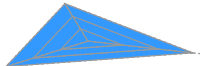
hstack, lego.pol



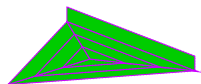
h1, lego1.pol



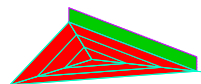
h2, lego1.pol



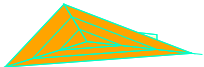
h3, lego1.pol



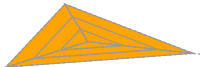
hstack, lego1.pol



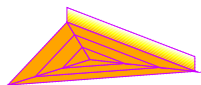
h1, lego2.pol



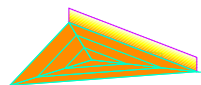
h2, lego2.pol



h3, lego2.pol



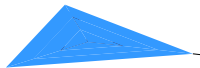
hstack, lego2.pol



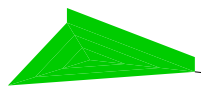
h1, lego3.pol



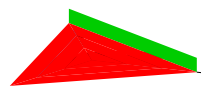
h2, lego3.pol



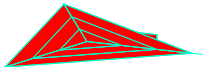
h3, lego3.pol



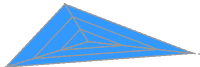
hstack, lego3.pol



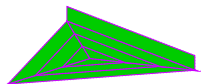
h1, lego4.pol



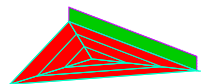
h2, lego4.pol



h3, lego4.pol

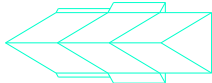


hstack, lego4.pol





h1, lego.cyl



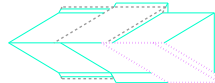
h2, lego.cyl



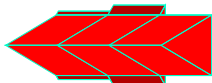
h3, lego.cyl



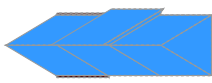
hstack, lego.cyl



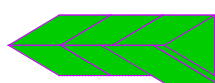
h1, lego1.cyl



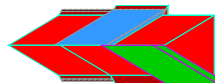
h2, lego1.cyl



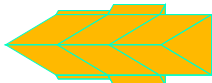
h3, lego1.cyl



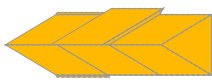
hstack, lego1.cyl



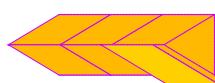
h1, lego2.cyl



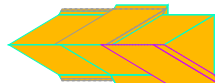
h2, lego2.cyl



h3, lego2.cyl



hstack, lego2.cyl



h1, lego3.cyl



h2, lego3.cyl



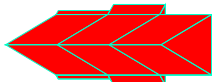
h3, lego3.cyl



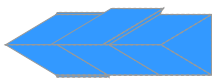
hstack, lego3.cyl



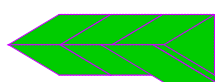
h1, lego4.cyl



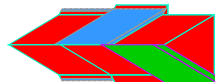
h2, lego4.cyl



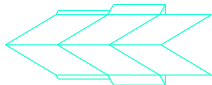
h3, lego4.cyl



hstack, lego4.cyl



h1, lego,cyl,0



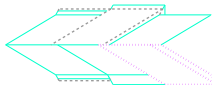
h2, lego,cyl,0



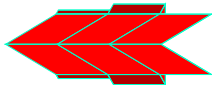
h3, lego,cyl,0



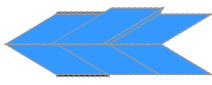
hstack, lego,cyl,0



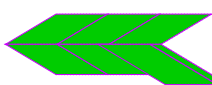
h1, lego1,cyl,0



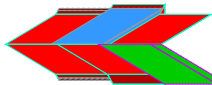
h2, lego1,cyl,0



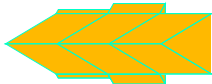
h3, lego1,cyl,0



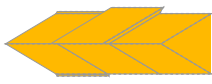
hstack, lego1,cyl,0



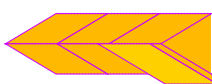
h1, lego2,cyl,0



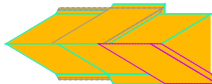
h2, lego2,cyl,0



h3, lego2,cyl,0



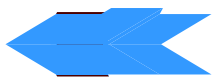
hstack, lego2,cyl,0



h1, lego3,cyl,0



h2, lego3,cyl,0



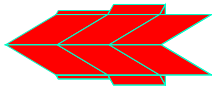
h3, lego3,cyl,0



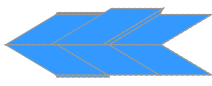
hstack, lego3,cyl,0



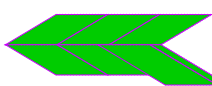
h1, lego4,cyl,0



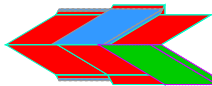
h2, lego4,cyl,0



h3, lego4,cyl,0

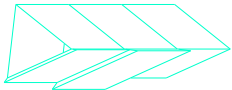


hstack, lego4,cyl,0





h1, lego.cyl



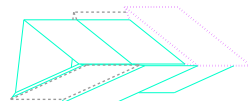
h2, lego.cyl



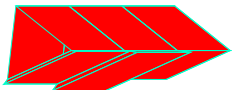
h3, lego.cyl



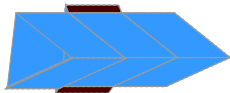
hstack, lego.cyl



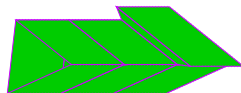
h1, lego1.cyl



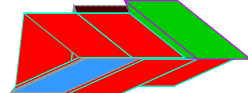
h2, lego1.cyl



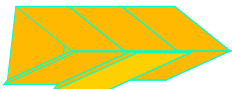
h3, lego1.cyl



hstack, lego1.cyl



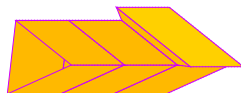
h1, lego2.cyl



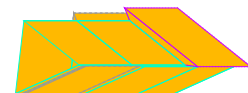
h2, lego2.cyl



h3, lego2.cyl



hstack, lego2.cyl



h1, lego3.cyl



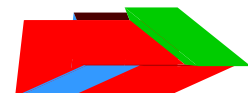
h2, lego3.cyl



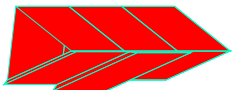
h3, lego3.cyl



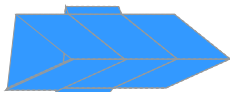
hstack, lego3.cyl



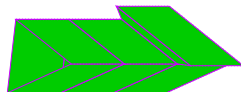
h1, lego4.cyl



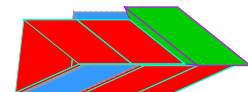
h2, lego4.cyl



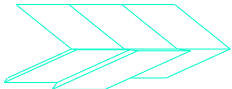
h3, lego4.cyl



hstack, lego4.cyl



h1, lego,cyl,0



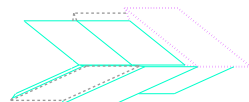
h2, lego,cyl,0



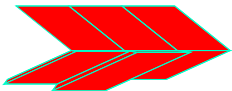
h3, lego,cyl,0



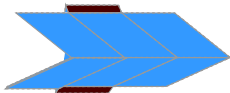
hstack, lego,cyl,0



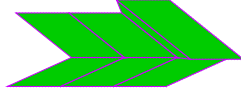
h1, lego1,cyl,0



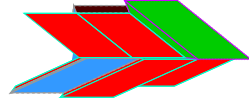
h2, lego1,cyl,0



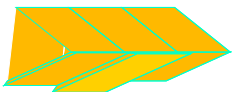
h3, lego1,cyl,0



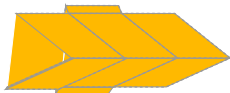
hstack, lego1,cyl,0



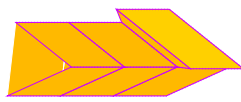
h1, lego2,cyl,0



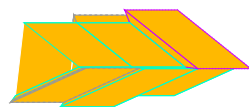
h2, lego2,cyl,0



h3, lego2,cyl,0



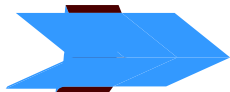
hstack, lego2,cyl,0



h1, lego3,cyl,0



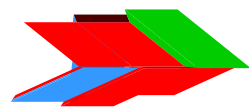
h2, lego3,cyl,0



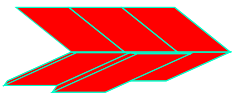
h3, lego3,cyl,0



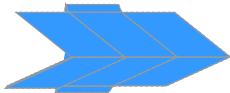
hstack, lego3,cyl,0



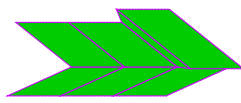
h1, lego4,cyl,0



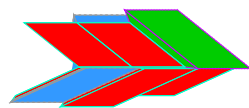
h2, lego4,cyl,0



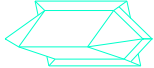
h3, lego4,cyl,0



hstack, lego4,cyl,0



h1, lego,sph



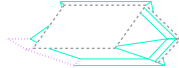
h2, lego,sph



h3, lego,sph



hstack, lego,sph



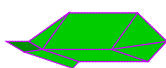
h1, lego1,sph



h2, lego1,sph



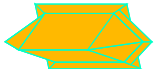
h3, lego1,sph



hstack, lego1,sph



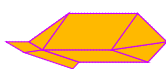
h1, lego2,sph



h2, lego2,sph



h3, lego2,sph



hstack, lego2,sph



h1, lego3,sph



h2, lego3,sph



h3, lego3,sph



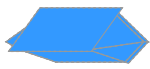
hstack, lego3,sph



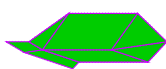
h1, lego4,sph



h2, lego4,sph



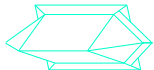
h3, lego4,sph



hstack, lego4,sph



h1, lego,sph,0



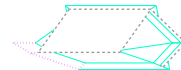
h2, lego,sph,0



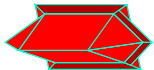
h3, lego,sph,0



hstack, lego,sph,0



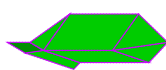
h1, lego1,sph,0



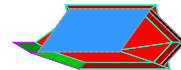
h2, lego1,sph,0



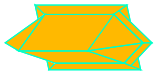
h3, lego1,sph,0



hstack, lego1,sph,0



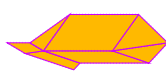
h1, lego2,sph,0



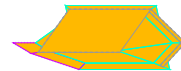
h2, lego2,sph,0



h3, lego2,sph,0



hstack, lego2,sph,0



h1, lego3,sph,0



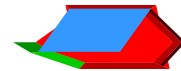
h2, lego3,sph,0



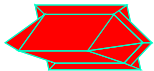
h3, lego3,sph,0



hstack, lego3,sph,0



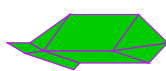
h1, lego4,sph,0



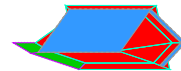
h2, lego4,sph,0



h3, lego4,sph,0



hstack, lego4,sph,0





h1, lego,sph,0



h2, lego,sph,0



h3, lego,sph,0



hstack, lego,sph,0



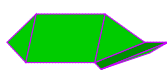
h1, lego1,sph,0



h2, lego1,sph,0



h3, lego1,sph,0



hstack, lego1,sph,0



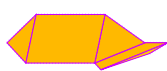
h1, lego2,sph,0



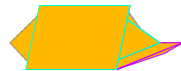
h2, lego2,sph,0



h3, lego2,sph,0



hstack, lego2,sph,0



h1, lego3,sph,0



h2, lego3,sph,0



h3, lego3,sph,0



hstack, lego3,sph,0



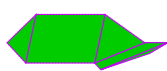
h1, lego4,sph,0



h2, lego4,sph,0



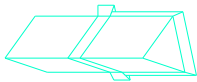
h3, lego4,sph,0



hstack, lego4,sph,0



h1, lego,psr



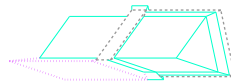
h2, lego,psr



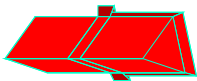
h3, lego,psr



hstack, lego,psr



h1, lego1,psr



h2, lego1,psr



h3, lego1,psr



hstack, lego1,psr



h1, lego2,psr



h2, lego2,psr



h3, lego2,psr



hstack, lego2,psr



h1, lego3,psr



h2, lego3,psr



h3, lego3,psr



hstack, lego3,psr



h1, lego4,psr



h2, lego4,psr



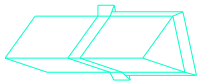
h3, lego4,psr



hstack, lego4,psr



h1, lego,psr,0



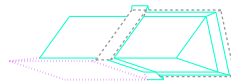
h2, lego,psr,0



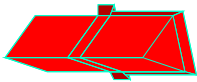
h3, lego,psr,0



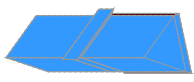
hstack, lego,psr,0



h1, lego1,psr,0



h2, lego1,psr,0



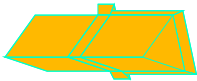
h3, lego1,psr,0



hstack, lego1,psr,0



h1, lego2,psr,0



h2, lego2,psr,0



h3, lego2,psr,0



hstack, lego2,psr,0



h1, lego3,psr,0



h2, lego3,psr,0



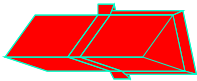
h3, lego3,psr,0



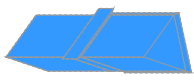
hstack, lego3,psr,0



h1, lego4,psr,0



h2, lego4,psr,0



h3, lego4,psr,0



hstack, lego4,psr,0

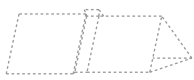




h1, lego,psr



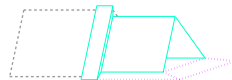
h2, lego,psr



h3, lego,psr



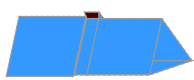
hstack, lego,psr



h1, lego1,psr



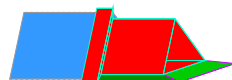
h2, lego1,psr



h3, lego1,psr



hstack, lego1,psr



h1, lego2,psr



h2, lego2,psr



h3, lego2,psr



hstack, lego2,psr



h1, lego3,psr



h2, lego3,psr



h3, lego3,psr



hstack, lego3,psr



h1, lego4,psr



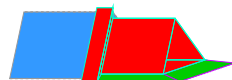
h2, lego4,psr



h3, lego4,psr



hstack, lego4,psr



h1, lego,psr,0



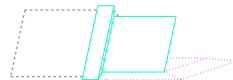
h2, lego,psr,0



h3, lego,psr,0



hstack, lego,psr,0



h1, lego1,psr,0



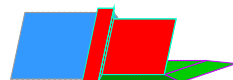
h2, lego1,psr,0



h3, lego1,psr,0



hstack, lego1,psr,0



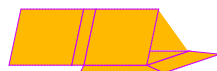
h1, lego2,psr,0



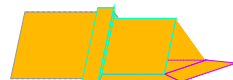
h2, lego2,psr,0



h3, lego2,psr,0



hstack, lego2,psr,0



h1, lego3,psr,0



h2, lego3,psr,0



h3, lego3,psr,0



hstack, lego3,psr,0



h1, lego4,psr,0



h2, lego4,psr,0



h3, lego4,psr,0



hstack, lego4,psr,0

